*Last Updated: April 18, 2013*

[**USe CASE # SMI-1: “FRIEND RECOMMENDATION”]**

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| Description:  This use case outlines the feature of having a friend recommend you a wine. If there is a huge list of recommendations, then the user will see an abbreviated list. |
| Actors:  The Application user. |
| Desired Outcome:  The user will be shown recommendations from friends. |
| User Goals:  The user wants to know about wine recommendations from friends. |
| Dependent Use Cases:  TBD |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 3 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user is logged on. 2. The user is in the correct screen for viewing. 3. The user has a friend recommendation. |
| Post-conditions:   1. A window showing friend recommendation is shown. |
| Trigger:   1. From the social page of the wine app, the user clicks on the “Recommendations” button. |
| Workflow:   1. The System shall verifies that the user is logged in. 2. The System shall verifies any friend recommendation. 3. The System shall indicates new friend recommendations. 4. The User shall choose the “Friend Recommendations” indicator. 5. The System displays the friend recommendations. |
| Alternate Paths:   1. N/A |
| Options:  N/A |

*Last Updated: April 18, 2013*

[**USe CASE # SMI-2: “Ratings and comments”]**

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| Description:  This use case outlines the ability for the user to: (1) see recent comments and (2) ratings of wine from the user’s friends from a social-networking apparatus. |
| Actors:  The Application user. |
| Desired Outcome:  A list of comments and ratings from friends will be displayed. |
| User Goals:  The user will be informed of recent comments/ratings from friends. |
| Dependent Use Cases:  TBD |
| Involved Requirements: |
| Details:   * **Priority:** 3 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user is logged on to social-networking apparatus. 2. The user has at least one friend. 3. The user has at least one comment/rating from a friend. |
| Post-conditions:   1. The user can see recent comments and ratings from friends. |
| Trigger:   1. The home page will alert the user with a recent items indicator. 2. The social page will have a “recent comments” button. |
| Workflow:   1. The System shall verifies that the user is logged in. 2. The user selects the “Recent Comments” button. 3. The System shall display the user’s friends recent activity. |
| Alternate Paths:   1. The System shall verifies if there are any new comments 2. The System shall indicates that there are new comments on the home page |
| Options:  N/A |

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[**USe CASE #SMI-3: “RECENT ACTIVITY”]**

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| Description:  This use case outlines the user’s interaction related to friend’s wine activities. The user shall be informed of places, recommendations, tagged friends, pictures, and messages. |
| Actors:  The user |
| Desired Outcome:  The user will be shown an abbreviated list of recent wine related activities. The user shall be able to click on any one of the activities and have a more elaborate description of the activity. |
| User Goals:  The user wants to know about wine related activities from friends. |
| Dependent Use Cases:  TBD |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 3 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user is logged on 2. The user has friend activity |
| Post-conditions:   1. The System shall show the user’s friends activity within the last week. |
| Trigger:   1. The User shall choose on the “Recent Activity” button. |
| Workflow:   1. The System shall verifies that the user is logged in 2. The System shall verifies any friend activity 3. The User shall choose the “Social” option. 4. The System shall indicates new friend activity |
| Alternate Paths:   1. N/A |
| Options:  N/A |

*Last Updated: April 18, 2013*

[**USe CASE #SMI-4: “Gift Recommendation”]**

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| Description:  The user shall be able to see their friend’s favorite wine list, which can be used for gift ideas. |
| Actors:  The Application user |
| Desired Outcome:  The user shall be able to see your friend’s favorite wine list. |
| User Goals:  Find a wine to buy their friend or just to see what type of wine their friends like. |
| Dependent Use Cases:  TBD |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 2 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user shall have an account. 2. The user shall have logged in. 3. The user shall have a friend. 4. The user’s friend shall have wines in his favorite list. |
| Post-conditions:   1. A list of wines that the user’s friend favored. |
| Trigger:   1. The user shall choose the “Suggest Gift” option in the social feature. |
| Workflow:   1. The user shall log in. 2. The user shall choose the “Social” feature. 3. The user shall choose the “Suggest Gift” option. 4. The user shall pick a friend. |
| Alternate Paths:   1. The user shall log in. 2. The user shall choose the “Social” feature. 3. The user shall pick a friend. 4. The user shall choose the “Suggest Gift” option. |
| Options:  N/A |

*Last Updated: April 18, 2013*

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| Description:  This use case outlines the user’s ability to invite their friends to use WINO. |
| Actors:  [**USe CASE # SMI-5: “Invite friends”]**  The Application user |
| Desired Outcome:  The user shall be able to post on their friend’s wall, urging them to join WINO or the user shall be able to email invitations. |
| User Goals:  To invite their friends to use the app. |
| Dependent Use Cases:  TBD |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 2 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user shall have an account. 2. The user shall have logged in. 3. The user shall have a friend. |
| Post-conditions:   1. A list of wines that the user’s friend favored. |
| Trigger:   1. The user shall choose the gift option in the social feature. |
| Workflow:   1. The user shall log in. 2. The user shall choose the social feature. 3. The user shall the gift option. 4. The user shall pick a friend. |
| Alternate Paths:   1. N/A |
| Options:  N/A |

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[**USe CASE # Smi-6: “create an event”]**

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| Description:  The user shall have the ability to create an event. |
| Actors:  The Application user |
| Desired Outcome:  The user shall be able to create an event that is viewable to all of the user’s friends. |
| User Goals:  To create an wine event viewable to their friends. |
| Dependent Use Cases:  TBD |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 2 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user shall have an account. 2. The user shall have logged in. |
| Post-conditions:   1. An event created by the event. |
| Trigger:   1. The user shall choose the “create an event” option |
| Workflow:   1. The user shall log in. 2. The user shall choose the social feature. 3. The user shall choose the “create an event” option. |
| Alternate Paths:   1. N/A |
| Options:  N/A |